



I am T. Sune H. T, a 3D Artist / Generalist
from Norway.

I love creating stylized
characters and colourful
worlds

About Me

I have worked on multiple smaller games, and I have experience with creative and project leadership.

I feel most at home working as a team

I am a 3D Generalist with knowledge on creating Characters, Architecture, Weapons, Vehicles and more.

I take great interest in the well being of other team members and duties beside my own

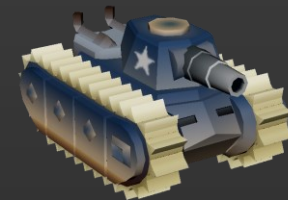
I have experience working with Maya, Substance Painter, Unreal Engine 5 and Godot. With previous experience with Blender and Unity

Project Experience



- (Game) Diesel Defense

2020 — 2D Art, Blender, Unity



- (Game) Tracks of Time

2024-2025 — Creative Leadership, Maya, Concept Art, Unreal Engine 5



- (Game) Mist Breaker

2020-2021 — Creative Leadership, Pixel & Concept Art, Unity



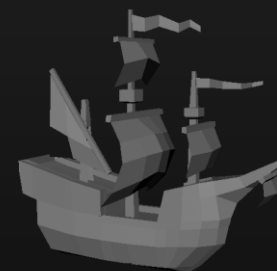
- (Multi-Media) Vinland

2020-Present — Project Leadership, Writing, Concept Art



- (Game Mod) Civtoria 3

2022-2024 — Project Leadership, Content Design, Clausewitz Engine



- (Game) CayeQuest

2023-Present — Project & Creative Leadership, Maya & Concept Art

Diesel Defense

2020 – Danvik FHS / Gås Productions

2D Artworks – Paint.net

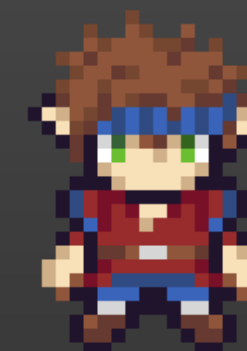


Mist Breaker

2020-2021 – Danvik FHS / Fancy Walrus Entertainment

2D Artwork – Aseprite - Unity

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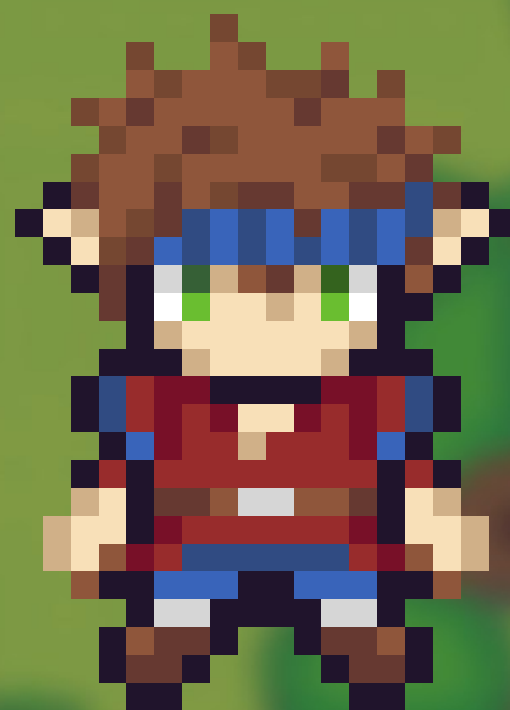


Mist Breaker

2020-2021 – Danvik FHS / Fancy Walrus Entertainment

Concept Art – Aseprite & Clipart

Click me!



DANVIK
FOLKEHØGSKOLE // DRAMMEN

Personal Work

2023 – Sune “Short Adventure”

3D Model & Render – Maya & Substance Painter – Unreal Engine 5

Click me!



Personal Work

2024 – Sune “Revolving Rifle”

3D Model & Render – Maya & Substance Painter – Unreal Engine 5

Click me!



Personal Work

2025 – Sune “Rifle Carbine”

3D Model & Render – Maya & Substance Painter



Personal Work

2024 – Sune “Future Scavenger”

2D Artwork - Krita



CayeQuest

2023-Present – Keyquest Team

3D Model Concepts - Maya



CayeQuest

2023-Present – Keyquest Team

Concept Art – Krita & Clipart



Tracks of Time

2024-2025 – Brown Cheese Games

Game Render – Unreal Engine 5 & Maya

Click me!



Tracks of Time

2024-2025 – Brown Cheese Games

Game Render – Unreal Engine 5 & Maya

Click me!

